

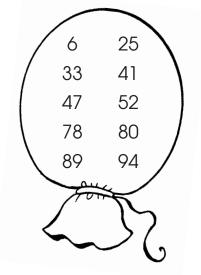
Name \_\_

Date \_

## Number Place

Every number in the balloon is *odd* or *even*. Write each number where it belongs.

Odd Numbers	Even Numbers						

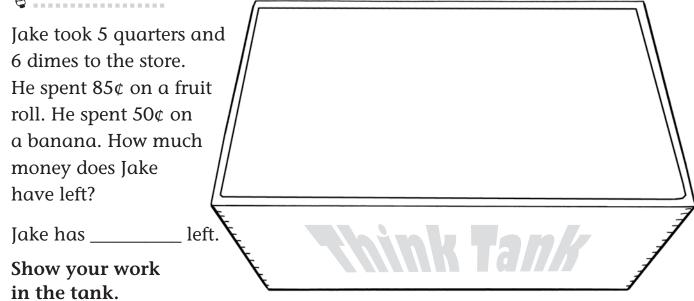


# FAST Math

Subtract. Regroup as needed. Circle the difference that is even.

45	63	56	74	81	90
- 28	- 14	- 29	_ 37	- 45	- 63

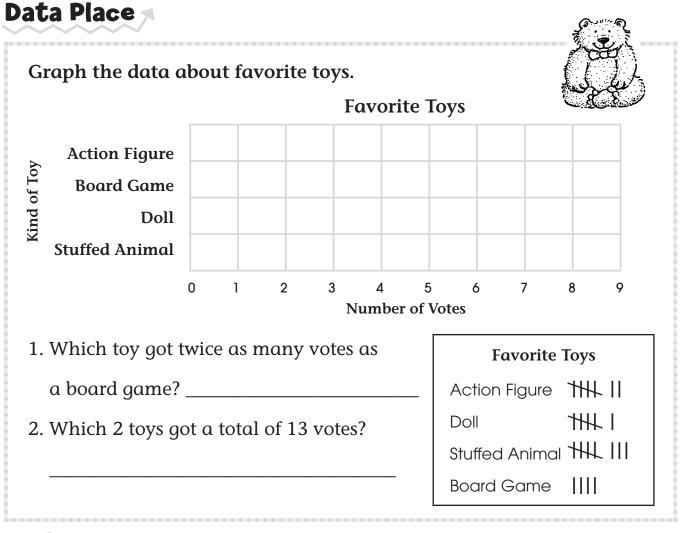




Morning Jumpstarts: Math, Grade 2 © 2013 by Scholastic Teaching Resources



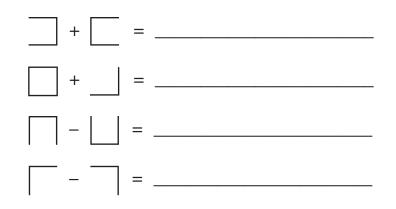
### Side B



# Puzzler

Each number in the tic-tac-toe grid is in a different shape. Do you see why stands for 7?

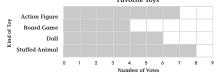
Use the code to do the math.



0	1	2
3	4	5
6	7	8

#### Answers

Jumpstart 23 Number Place: odd—25, 33, 41, 47, 89; even—6, 52, 78, 80, 94 Fast Math: 17, 49, 27, 37, 36, 27 Think Tank: 50¢ Data Place:



stuffed animal
action figure and doll
Puzzler: 8, 4, 6, 2

## **Connections to the Common Core State Standards**

As shown on the chart below, this activity will help you meet your specific state math standards as well as those outlined in the CCSS. These materials address the following standards for children in grade 2. For details on these standards, visit the CCSS Web site: www.corestandards.org/the-standards/.

Operations & Algebraic Thinking				Number & Operations in Base Ten								Measurement & Data						Geometry			
JS	2.0A.1	2.0A.2	2.0A.3	2.0A.4	2.NBT.1	2.NBT.2	2.NBT.3	2.NBT.4	2.NBT.5	2.NBT.6	2.NBT.7	2.NBT.8	2.MD.3	2.MD.5	2.MD.6	2.MD.7	2.MD.8	2.MD.10	2.G.1	2.G.2	2.G.3
23	•	•	•			•	•		•	•							•	•	•		